Amy Velez B Arch

Contact

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Software Objective

My objective is to acquire experience, refine my skills in design, and ac-Revit tively pursue opportunities to advance in my architecture career field to

become a licensed architect.

Autocad Education

Rhino3D Academy of Art University

B.Arch, School of Architecture

Sketchup San Francisco, CA | 2018-2023

Enscape Monsignor Edward Pace High School

Opa Locka, Florida | 2014-2018

Lumion Experience

Twinmotion American Institute of Architecture Students at Academy of Art | Chapter

Director of Graphic Design | Full Time

Photoshop Ps San Francisco, California | Aug 2020 - Dec 2023

Indesign Id Novospazio | Architecture Intern | Full-Time

Islands of Galapagos, Ecuador | May 2022 - Jan 2023

Illustrator Ai As a member of an architectural firm, I had collaborated with my team in

design development process creating architectural drawings, 3D models and renders refining and incorporating feedback to ensure on the de-

sign's proposal.

Student Representative of Architecture Undergraduates | AAU

Sketching San Francisco, CA August 2019 to Dec 2023

Drafting Ribeiraud Builders | Architecture Intern

Miami Lakes, Florida | June 2018 - Aug 2018

3D Rendering Languages

3D Modeling English | Spanish - Fluent

Team Work Achievements

Galapagos Strategic Living Client Proposal | 2023

Time Management Academy of Art Spring Show | 2019

Communication References

Furnished Upon Request

Model Making

Microsoft

Skills